

24 HOUR GYM
Mixed Gym
Ladies Gym
Aerobics Classes
Boxing Classes
Circuit Training

INDOOR SPORTS
Soccer
Netball
Volleyball
Cricket

PLAYER REGISTRATION FORM

SPORT

SOCCER NETBALL VOLLEYBALL CRICKET

TYPE

MENS FEMALE MIXED JUNIORS

TEAM INFORMATION

TEAM NAME

TEAM CAPTAIN

ADDRESS

PHONE / Home..... Work..... Mobile.....

DAY PREFERENCE

MON TUE WED THU FRI SAT SUN

STATE YOUR LEVEL

EXCELLENT VERY GOOD GOOD

The following conditions apply;

- 1.A team charge of \$70.00 per game (inc GST)
- 2.All regular players must individually pay a \$15 Registration Fee at the commencement of the first game of the season. A minimum of 5 regular players is required.
- 3.All players play at their own risk (no insurance) and accept the Playing Conditions of Fitness Arena sports on the back of the player registration form. You declare that all players are in good health and do not suffer from any ailment, disability or condition that will affect there ability to take part in any sporting activities on offer.
- 4.A completed Player Registration Form (attached) must accompany this nomination form.

Date:/..../....Signed:.....

HOW DID YOU HEAR ABOUT US?

Yellow Pages TV/Radio Word of Mouth Played Before Local Paper

FITNESS ARENA INDOOR SPORTS STADIUM POLICY

EFFECTIVE 1 AUGUST 2008

POLICY 1. Game Fees

All teams must pay FULL GAME FEES of \$77.00 inc GST each week regardless of the number of players. Teams will not be allowed to take the court if the game fee is not played.

POLICY 2. Registration Fees

The registration fees for all sports is \$15 per player for your first season, \$10 thereafter. Teams that do not pay the minimum number of registration fees (5) by the third game of the season will be penalised 2 competition points per week until paid. Games played unregistered, do not count towards games required to qualify for finals.

POLICY 3. Forfeits

In the case of a forfeit, the full game fee of \$77.00 will be imposed and the team will be penalised 2 competition points. A forfeit is imposed if a team does not field a sufficient amount of players within the first 10 minutes of the game starting time. This fee must be paid by the next weeks game. Any team withdrawing from competition will incur a fine equivalent to their next competition game.

POLICY 4. Uniforms

Teams must be wearing matching coloured shirts by the third competition game. Players must be wearing suitable footwear or they will not be permitted to participate. Jeans of any type are also not permitted. The game umpire / referee will deem the uniform to be correct. Shirt styles must be similar and colour variation must be within 80%. Extreme differences (light grey vs dark grey) will be penalised. Teams failing to have matching coloured uniforms will incur the following penalty: Soccer / Netball - 1 goal, Cricket 3 runs. Any uniform dispute will be handled by the sports manager on duty.

POLICY 5. Officials

Fitness Arena officials will control the game, operate the scoreboard and act as a time keeper. The officials decision upon the rules shall be final and teams have no choice in officials. The result on the scoreboard will be final and no objection can be made.

POLICY 6. Finals

Teams must play 5 "qualified" games to be eligible for finals. Each player must have played at least one third of the games for the season to qualify for the finals. Teams that join the season late, must ensure they have also played one third of the total amount of games of the season to qualify.

Ladder positions are decided by total points. If teams are level on points, the team with the higher number of wins will be the higher place getter. If wins are also equal, goals scored or percentage shall be the deciding factor. In the event of a drawn final extra time will be played.

POLICY 7. Re-Grading Teams

A team which in the opinion of management is graded incorrectly shall be re-graded after 6 rounds of competition, or any time up to round 10 of competition if necessary. A team which has been re-graded will keep the same number of points they had earned in the previous grade however no more than the top team or no less than the bottom team.

A new team entering a grade will be awarded average points of that grade up until the halfway point of the season. Should a team enter at the halfway point of the season will be awarded points equivalent of the bottom team. Teams may not at any point in the season have more than one player from a higher grade fill-in. The game will be a forfeit if found in breach of this policy.

POLICY 7. Fill-in Players

Any player registering for a team after initial registration must have approval from management. If it is felt that the player effects the affects the grading of the team involved to the disadvantage of other teams in the grade, approval may not be given.

POLICY 8. Safety / Insurance

As all the sports we offer are active in nature with moving equipment, participants need to be aware that injuries may occur and players play at there own risk. Patrons must note that there is no personal accident insurance. All participants are strongly advised to have their own private health insurance and ambulance cover.

POLICY 9. Behaviour

Games are expected to be played in a sportsmanlike manner. Fitness Arena reserves the right to dismiss any team or member for threatening, offensive or abusive behaviour. Security camera's operate within the facility and offenders will be prosecuted to the full extent of the law.

